

# Art Progression Map



Skills		EYFS	Year 1 and 2	Year 3 and 4	Year 5 and 6
Developing Ideas		<ul style="list-style-type: none"> <li>Create simple representations of events, people and objects.</li> <li>Develop ideas and use materials in two and three dimensions.</li> <li>Captures experiences and responses with a range of media</li> </ul>	<ul style="list-style-type: none"> <li>Respond to ideas and starting points.</li> <li>Explore ideas and collect visual information</li> <li>Explore different methods and materials as ideas develop.</li> </ul>	<ul style="list-style-type: none"> <li>Develop ideas from starting points throughout the curriculum.</li> <li>Collect information, sketches and resources.</li> <li>Adapt and refine ideas as they progress.</li> <li>Explore ideas in a variety of ways.</li> <li>Comment on artworks using visual language.</li> </ul>	<ul style="list-style-type: none"> <li>Develop and imaginatively extend ideas from starting points throughout the curriculum.</li> <li>Collect information, sketches and resources and present ideas imaginatively in a sketch book.</li> <li>Use the qualities of materials to enhance ideas.</li> </ul>
Mastering Techniques	Drawing	<ul style="list-style-type: none"> <li>Use simple tools and techniques competently and appropriately.</li> <li>Explore colour and how colours can be changed</li> <li>Explore what happens when they mix colours</li> <li>Choose particular colours to use for a purpose.</li> <li>Use lines to enclose a space and then use these shapes to represent objects</li> </ul>	<ul style="list-style-type: none"> <li>Draw lines of different sizes and thickness.</li> <li>Colour neatly following the lines.</li> <li>Show pattern and texture by adding dots and lines.</li> <li>Show different tones using coloured pencils.</li> </ul>	<ul style="list-style-type: none"> <li>Use different hardnesses of pencils to show line, tone and texture.</li> <li>Sketch lightly.</li> <li>Use shading to show light and shadow.</li> </ul>	<ul style="list-style-type: none"> <li>Use a variety of techniques to add interesting effects.</li> <li>Use a choice of techniques to depict movement, perspective, shadows and reflection.</li> <li>Choose a style of drawing suitable for the work.</li> <li>Sketch before painting to combine line and colour.</li> <li>Combine colours, tones and tints to enhance the mood</li> <li>Use brush techniques and the qualities of paint to create texture.</li> <li>Develop a personal style of painting, drawing upon ideas from other artists</li> </ul>
	Painting	<ul style="list-style-type: none"> <li>Use simple tools and techniques competently and appropriately.</li> <li>Explore colour and how colours can be changed</li> <li>Explore what happens when they mix colours</li> <li>Choose particular colours to use for a purpose.</li> <li>Use lines to enclose a space and then use these shapes to represent objects</li> </ul>	<ul style="list-style-type: none"> <li>Use thick and thin brushes</li> <li>Mix primary colours to make secondary</li> </ul>	<ul style="list-style-type: none"> <li>Use a number of brush techniques using thick and thin brushes to produce shapes, textures, patterns and lines.</li> <li>Mix colours effectively.</li> <li>Experiment with creating mood and colour.</li> </ul>	<ul style="list-style-type: none"> <li>Use techniques such as rolling, cutting, moulding and carving of a range of materials to make known objects for a purpose</li> <li>Plan and develop ideas</li> <li>Consider a range adhesives and construction methods</li> <li>Consider the aesthetics of products they make</li> </ul>
	Sculpture	<ul style="list-style-type: none"> <li>Selects tools and techniques needed to shape, assemble and join materials they are using</li> <li>Selects appropriate resources and adapts work where necessary</li> <li>Constructs with a purpose in mind, using a variety of resources</li> <li>Manipulates materials to achieve a planned effect</li> </ul>	<ul style="list-style-type: none"> <li>Use techniques such as rolling, cutting, moulding and carving to make known objects for a purpose</li> <li>Begin to join materials</li> <li>Use clay and other mouldable materials</li> </ul>	<ul style="list-style-type: none"> <li>Use techniques such as rolling, cutting, moulding and carving of a range of materials to make known objects for a purpose</li> <li>Plan and develop ideas</li> <li>Consider a range adhesives and construction methods</li> <li>Consider the aesthetics of products they make</li> </ul>	<ul style="list-style-type: none"> <li>Use techniques such as rolling, cutting, moulding and carving of a range of materials to make known objects for a purpose</li> <li>Plan and develop ideas from observation or imagination</li> <li>Consider a range adhesives, construction methods and material properties</li> <li>Consider the aesthetics of products they make</li> <li>Discuss and evaluate work</li> </ul>
	Printing	<ul style="list-style-type: none"> <li>Experiments to create different textures</li> </ul>	<ul style="list-style-type: none"> <li>Use objects to create print.</li> <li>Press, roll, rub and stamp to make prints.</li> <li>Can take rubbings from textures</li> </ul>	<ul style="list-style-type: none"> <li>Cut a simple stencil and use this to make a printed shape</li> <li>Can create a complex pattern made up of two or more motifs</li> </ul>	<ul style="list-style-type: none"> <li>Can design prints for a variety of purposes, e.g. fabrics, book covers, wrapping paper etc.</li> <li>Can experiment with double-printing</li> <li>Use mark-making tools in print with control and purpose</li> </ul>
	Textile/Collage	<ul style="list-style-type: none"> <li>Understands that different media can be combined to create new effects</li> </ul>	<ul style="list-style-type: none"> <li>Use a combination of materials that are cut, torn and glued.</li> <li>Sort and arrange materials</li> <li>Mix materials to create texture.</li> <li>Use a combination of shapes.</li> </ul>	<ul style="list-style-type: none"> <li>Select and arrange materials for a striking effect.</li> <li>Create and combine shapes to create recognisable forms.</li> <li>Add materials to provide interesting detail.</li> <li>Use layers of two or more colours.</li> </ul>	<ul style="list-style-type: none"> <li>Mix textures.</li> <li>Build up layers of colours and textures.</li> <li>Can embellish a created surface with another media, e.g. paint</li> </ul>
Taking inspiration from the work of others		<ul style="list-style-type: none"> <li>Captures experiences and responses with a range of media</li> </ul>	<ul style="list-style-type: none"> <li>Describe the work of notable artists and designers.</li> <li>Use some of the ideas of artists studied to create pieces.</li> </ul>	<ul style="list-style-type: none"> <li>Replicate some of the techniques used by notable artists and designers.</li> <li>Create original pieces that are influenced by studies of others.</li> <li>Describe the differences and similarities between the designs and materials used by different sculptors.</li> </ul>	<ul style="list-style-type: none"> <li>Give details about the style of some notable artists and designers.</li> <li>Create original pieces that show a range of influences and styles.</li> </ul>



## ART & DESIGN NATIONAL CURRICULUM

### **Key stage 1 - Pupils should be taught:**

- to use a range of materials creatively to design and make products
- to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
- to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work

### **Key stage 2 - Pupils should be taught:**

- to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design
- to record their observations and use them to review and revisit ideas
- to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]
- about great artists, architects and designers in history